

Today.

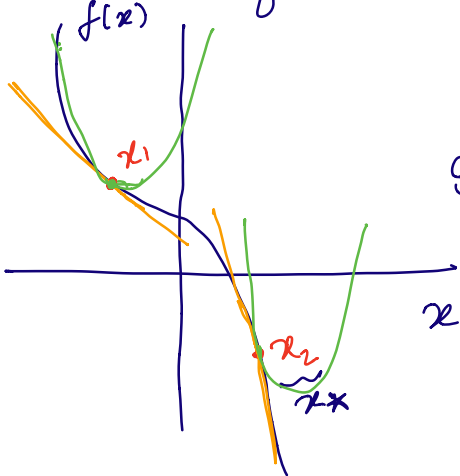
- Linearization: represent a non-linear fun<sup>n</sup> as a linear fun<sup>n</sup>.
- Stationary / Equilibrium points / operating points.
- Pendulum.

Linearization.

$$\left. \begin{aligned} f(x) &= x^2 \\ \underline{f(x, u)} &= x^2 u^3 \end{aligned} \right\}$$

$$\frac{d\vec{x}(t)}{dt} = f(\vec{x}, \vec{u}) = \underbrace{A\vec{x} + B\vec{u}}_{\text{linear formulation}}$$

Scalar functions (One variable)



$$f(x) = \underbrace{f(x_*)}_{\text{general}} + \underbrace{\text{stuff}}_{\substack{\uparrow \\ \text{specific} \\ \text{"operating"} \\ \text{point}}} \quad \uparrow \\ \text{depend on} \\ \text{how close} \\ x, x_* \text{ are}$$

How does  $f$  change in the neighbourhood of  $x_*$ ?

$$\text{Derivative of } f \text{ at } x_* = \left. \frac{df}{dx} \right|_{x=x_*}$$

## Taylor Expansion

$$f(x) = \underbrace{f(x_*)}_{\text{constant}} + \underbrace{\left. \frac{df}{dx} \right|_{x=x_*}}_{\text{linear}} (x - x_*)$$

$$+ \left. \frac{d^2f}{dx^2} \right|_{x=x_*} \frac{(x - x_*)^2}{2} \quad \left. \vphantom{\frac{d^2f}{dx^2}} \right\} \text{quadratic}$$

$$+ \left. \frac{d^3f}{dx^3} \right|_{x=x_*} \frac{(x - x_*)^3}{6} \quad \left. \vphantom{\frac{d^3f}{dx^3}} \right\} \text{cubic}$$

+ . . . . .

Scalar function case:

Linear approximation

$$f(x) \approx f(x_*) + f'(x_*) (x - x_*)$$

↑  
approx.  
equal

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Multivariate function.

$$\frac{dx}{dt} = f(x, u)$$

$$f(x, u) \approx f(x_*, u_*) + \underbrace{\text{stuff}}_{\text{linear in } x, \text{ and } u.}$$

Example:  $f(x, u) = x^3 u^2$

How does  $f$  behave in a neighbourhood around  $(x_*, u_*)$ ?

$$x = x_* + \underbrace{\delta x}_{\substack{\text{delta } x \\ \text{a very small perturbation}}}$$

↑ variable     ↑ fixed



$$u = u_* + \delta u$$

$$f(\overbrace{x_* + \delta x}^x, \overbrace{u_* + \delta u}^u) = (x_* + \delta x)^3 (u_* + \delta u)^2$$

$$= \left( \underbrace{x_*^3}_{\text{green}} + \underbrace{3x_*^2 \cdot \delta x}_{\text{pink}} + 3x_* (\delta x)^2 + (\delta x)^3 \right) \cdot$$

$$\left( \underbrace{u_*^2}_{\text{pink}} + \underbrace{2u_* \delta u}_{\text{green}} + (\delta u)^2 \right)$$

$$= \underbrace{x_*^3 \cdot u_*^2}_{f(x_*, u_*)} + 3x_*^2 \cdot \delta x \cdot u_*^2 + x_*^3 (2u_*) \delta u + \text{stuff} \dots$$

$$= f(x_*, u_*) + \underbrace{3x_*^2 \cdot u_*^2}_{\text{pink}} \cdot (x - x_*) + \underbrace{2u_* x_*^3}_{\text{green}} (u - u_*) + \text{stuff}.$$

$$3x_*^2 u_*^2$$

$$f(x, u) = \underline{x^3 u^2}$$

→ Pretend  $u$  is a constant, differential w.r.t.  $x$

$$\frac{\partial f(x, u)}{\partial x} = u^2 (3x^2) \Big|_{x=x_*, u=u_*} = 3x_*^2 u_*^2$$

↳ "Partial" derivative  
del  $f$  by del  $x$

$$\frac{\partial f(x, u)}{\partial u} = x^3 2u \Big|_{x=x_*, u=u_*} = 2u_* x_*^3$$

In general:

$$f(x, u) \approx f(x_*, u_*) + \frac{\partial f}{\partial x} \Big|_{x=x_*, u=u_*} (x - x_*)$$

$$+ \frac{\partial f}{\partial u} \Big|_{x=x_*, u=u_*} (u - u_*)$$

Scalar-valued function of vector arguments

$$f(\vec{x}, \vec{u}) \approx f(\vec{x}_*, \vec{u}_*)$$

$\in \mathbb{R}$

$$+ A (\vec{x} - \vec{x}_*) \in \mathbb{R}^{1 \times n}$$

$\vec{x} \in \mathbb{R}^n$   
 $\vec{u} \in \mathbb{R}^k$

$$+ B (\vec{u} - \vec{u}_*) \in \mathbb{R}^{1 \times k}$$

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

→ How does  $f$  change with any component, assuming that all others are constant.

$f$  changing with  $x_1$  :  $\frac{\partial f}{\partial x_1}$

$f$  —————  $x_2$  :  $\frac{\partial f}{\partial x_2}$

$\vdots$

$$A = \left[ \frac{\partial f}{\partial x_1} \quad \frac{\partial f}{\partial x_2} \quad \dots \quad \frac{\partial f}{\partial x_n} \right] \in \mathbb{R}^{1 \times n}$$

↑  
change w/  $x_1$  ... etc.



$$s \cdot B: \left[ \begin{array}{ccc} \frac{\partial f_1}{\partial u_1} & \dots & \frac{\partial f_1}{\partial u_k} \\ \vdots & & \vdots \\ \frac{\partial f_n}{\partial u_1} & \dots & \frac{\partial f_n}{\partial u_k} \end{array} \right] \in \mathbb{R}^{n \times k}$$

How to choose  $\vec{x}_*$ ,  $\vec{u}_*$  ?

$$\frac{d}{dt} \vec{x}(t) = f(\vec{x}, \vec{u})$$

"Equilibrium / Steady state / Stationary points"

Find:  $\frac{d}{dt} \vec{x}(t) = 0$  Stationary points.

$$f(\vec{x}, \vec{u}) = 0$$

find  $\vec{x}, \vec{u}$

example:

$$f(x, u) = 2x^2 - u$$

$$\frac{dx}{dt} = 2x^2 - u$$

$$2x^2 - u = 0$$

$$\Rightarrow x = \pm \sqrt{u/2}$$

$(\sqrt{u/2}, u) \rightarrow$  Stationary pt 1.

$(-\sqrt{u/2}, u) \rightarrow$  " " " "

} Many depend on  $u$

Linearize around:  $(\sqrt{4/2}, u)$ ,

Choose:  $u=2$ . (an example)

Linearize around  $(1, 2)$ .

System:

$$\frac{dx}{dt} = 2x^2 - u = f(x, u).$$

$$f(x, u) = f(1, 2) + \left. \frac{\partial f}{\partial x} \right|_{x=1, u=2} (x-1)$$

$$+ \left. \frac{\partial f}{\partial u} \right|_{x=1, u=2} (u-2)$$

$$= 0 + 4x \Big|_{x=1} (x-1) + (-1) \Big|_{u=2} (u-2)$$

$$= 4(x-1) - (u-2) = 4x - u - 2$$

$$\frac{\partial f}{\partial x} = \frac{\partial(2x^2 - u)}{\partial x} = 4x$$

$$\frac{\partial f}{\partial u} = \frac{\partial(2x^2 - u)}{\partial u} = -1$$



Linearization around  $(\sqrt{\frac{4}{2}}, u) = (1, 2)$

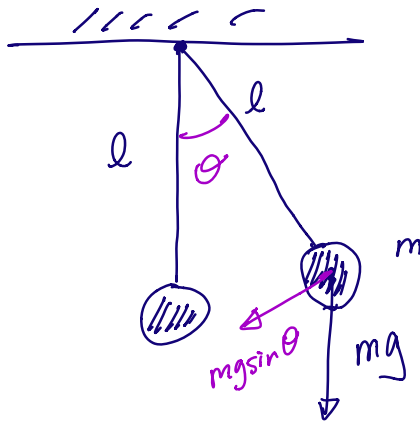
$$f(x, u) = 4x - u - 2$$

$$\frac{dx}{dt} = Ax + Bu + w$$

Linear system!

↳ UNSTABLE

Pendulum / Segway



$$ml \frac{d^2\theta}{dt^2} = -kl \frac{d\theta}{dt} - mgsin\theta$$