

EECS 16B

Module 2, Lecture 4

March 9, 2021

• Last time

• Stability

• Feedback Control (i.e. Magic).

↳ Use linear functions of the state to "place eigenvalues" and stabilize.

• March 8 - International Womens Day.

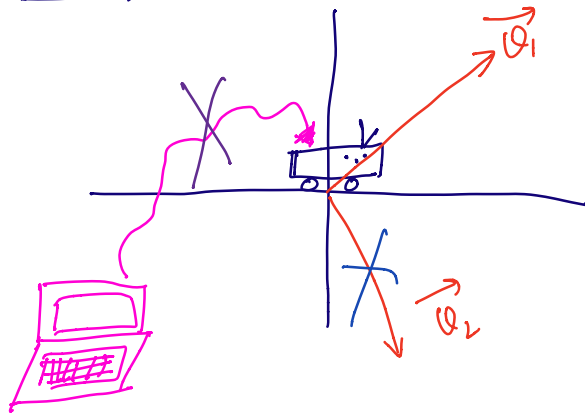
• March 15 - Midterm

• Contest (TI)

Today: Controllability

↳ Similar to stability but different.

Consider



Can car get anywhere in \mathbb{R}^2 ?
↳ Yes, if LI.

Can you still get anywhere in \mathbb{R}^2 with just v_1 ?
→ No!

Consider dynamics

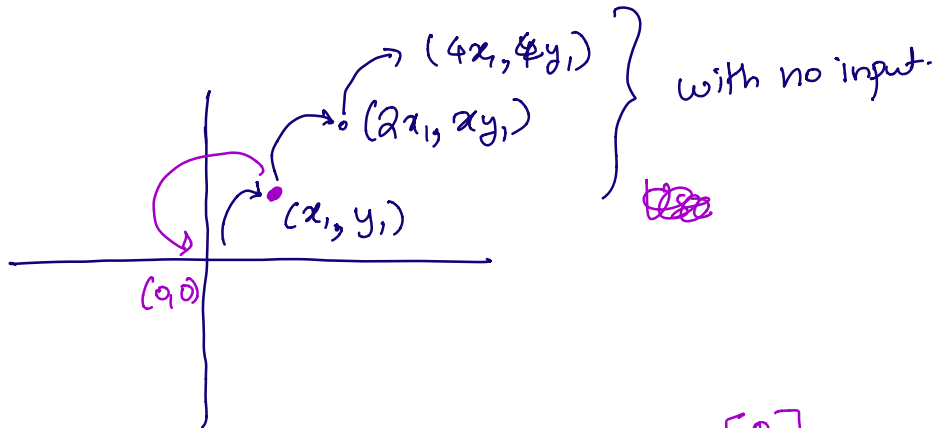
$$\vec{x}[t+1] = A\vec{x}[t] + B\vec{u}[t]$$

$$\textcircled{1} A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, B = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\vec{x}[t+1] = A \cdot \vec{x}[t]$$

→ Not Controllable

$$\textcircled{2} \quad A = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}, \quad B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$



→ Use input to take system $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$

$$\textcircled{2} \quad B \cdot [u(t)] = \begin{bmatrix} 0 \\ 1 \end{bmatrix} u = \begin{bmatrix} 0 \\ u \end{bmatrix}$$

$$\vec{x}[t+1] = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \vec{x}(t) + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u(t)$$

☹ Not controllable.

$$\textcircled{3} \quad A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad B = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad \cdot \quad \text{X} \quad \text{☹}$$

$$\textcircled{4} \quad A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad B = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

✓ Controllable ✓

$\vec{u}(t) = 2 \times 1$
vector

$$\textcircled{5} \quad A = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix}, \quad B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

General system:

$$\vec{x}[t+1] = A\vec{x}[t] + B\vec{u}[t] + \cancel{\vec{w}[t]}$$

$$\vec{x}[2] = A [A\vec{x}[0] + B\vec{u}[0]] + B\vec{u}[1] \quad \text{set } \vec{w} \text{ to } 0$$

$$= A^2 \vec{x}[0] + AB\vec{u}[0] + B\vec{u}[1] \quad \left. \vphantom{AB\vec{u}[0] + B\vec{u}[1]} \right\} \text{span}\{B, AB\}$$

$$\vec{x}[t] = A^t \vec{x}[0] + A^{t-1} B \vec{u}[0] + A^{t-2} B \vec{u}[1] + \dots + B \vec{u}[t-1]$$

$$\vec{x}[t] = \underbrace{A^t \vec{x}[0]}_{\text{initial condition}} + \sum_{i=0}^{t-1} A^{t-1-i} B \vec{u}[i]$$

engineer can't touch this

$$\vec{u}[1] \vec{v}_1 + \vec{u}[2] \vec{v}_2 \dots$$

$$\text{Span}\{B, AB, A^2B, \dots\}$$

Example: Reaching somewhere in one step

$$\vec{x}[1] = A\vec{x}[0] + B\vec{u}[0]$$

want: $\vec{x}[1] = \vec{x}_*$

$$\vec{x}_* = A\vec{x}[0] + B\vec{u}[0]$$

$$\Rightarrow \underbrace{B \cdot \vec{u}[0]} = \vec{x}_* - A\vec{x}[0]$$

If B is invertible, I can solve for $\vec{u}[0]$

If $\vec{x}_* - A\vec{x}[0] \in \text{Range}(B) \rightarrow$
 then I can find s.l.h.

Definition: Controllability. $\vec{x} \in \mathbb{R}^n$

A system with state $\vec{x}(t)$ is controllable if at some time t $\vec{x}(t)$ can be brought to any point in \mathbb{R}^n .

To get to some \vec{x}_*

$$\vec{x}_* - A^t \cdot \vec{x}[0] = \sum_{i=0}^{t-1} A^{t-1-i} B \vec{u}[i]$$

$\underbrace{\hspace{10em}}_{\text{Span}(B, AB, \dots, A^{t-1}B)}$
 \hookrightarrow want this = \mathbb{R}^n .

eg. $A = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix}, B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

$t=1$ $\text{span}\{B\} = \text{span}\{\begin{bmatrix} 0 \\ 1 \end{bmatrix}\} \neq \mathbb{R}^2$

$$t=2 \quad \text{span} \{B, AB\}$$

$$AB = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

$$\text{span} \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right\} = \mathbb{R}^2 \checkmark$$

\checkmark is controllable \checkmark

e.g. $A = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}, \quad B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$

$$t=1 \quad \text{span} \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\} \rightarrow \neq \mathbb{R}^2$$

$$t=2 \quad \text{span} \left\{ \underbrace{\begin{bmatrix} 0 \\ 1 \end{bmatrix}}_B, \underbrace{\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix}}_{AB} \right\}$$

$$= \text{span} \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \end{bmatrix} \right\}$$

$$= \text{span} \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\} \neq \mathbb{R}^2 \text{ (sad face)}$$

$$t=3 \quad \text{span} \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \end{bmatrix}, \underbrace{A^2 B}_{\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 0 \\ 2 \end{bmatrix}} \right\}$$

$$= \text{span} \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 4 \end{bmatrix} \right\} = \text{span} \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\} \neq \mathbb{R}^2$$

$t=4$

You did this



Consider $B = \vec{b}$ for convenience.

Thm: $\text{span} \{ \vec{b}, A\vec{b}, \dots, A^{n-1}\vec{b} \}$

If $A^n \vec{b}$ is linearly dependent on $\{ \vec{b}, A\vec{b}, \dots, A^{n-1}\vec{b} \}$, then

$A^{n+1}\vec{b}$ is also linearly dependent on $\{ \vec{b}, A\vec{b}, \dots, A^{n-1}\vec{b} \}$.

Proof:

Known:
$$A^n \vec{b} = \alpha_0 \vec{b} + \alpha_1 (A\vec{b}) + \alpha_2 (A^2 \vec{b}) + \dots + \alpha_{n-1} (A^{n-1} \vec{b})$$

Want to show:

$$A^{n+1} \vec{b} = \beta_0 \vec{b} + \beta_1 (A\vec{b}) + \dots + \beta_{n-1} (A^{n-1} \vec{b})$$

Such $\beta_1, \beta_2, \dots, \beta_{n-1}$ exist.

$$A^{n+1}\vec{b} = A(A^n\vec{b})$$

$$= A(d_0\vec{b} + d_1(A\vec{b}) + \dots + d_{n-1}(A^{n-1}\vec{b}))$$

$$= d_0 A\vec{b} + d_1 A^2\vec{b} + \dots + d_{n-1} A^n\vec{b}$$

$$= d_0 A\vec{b} + d_1 A^2\vec{b} + \dots + d_{n-2} A^{n-1}\vec{b}$$

$$+ d_{n-1} (d_0\vec{b} + d_1(A\vec{b}) + \dots + d_{n-1}(A^{n-1}\vec{b}))$$

$$= d_{n-1}d_0\vec{b} + (d_0 + d_{n-1}d_1)A\vec{b} + \dots$$

$$+ (d_{n-2} + d_{n-1}d_{n-1})A^{n-1}\vec{b}$$

 QED.

$\Rightarrow A^{n+1}\vec{b}$ is also a lin. comb. of
 $\{\vec{b}, A\vec{b}, \dots, A^n\vec{b}\}$

To check controllability, once the span stops growing \rightarrow we never grow again!

Could you grow indefinitely?

$\vec{x}(t) \in \mathbb{R}^n \rightarrow$ then the largest
the span could be is \mathbb{R}^n .

\rightarrow If $\text{span}\{\vec{b}, A\vec{b}, \dots, A^{n-1}\vec{b}\} = \mathbb{R}^n$

\Rightarrow system is controllable.

if not: system is not controllable!

$$\text{Rank} [B \quad AB \quad \dots \quad A^{n-1}B] = n$$

Controllable. ✓

$$B = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad A = \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}$$

$$\text{Rank} \begin{bmatrix} 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 2 \end{bmatrix} \rightarrow 2?$$

$$AB = \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}$$

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